**SCUSD MIDDLE SCHOOL SOCCER LEAGUE**

**COMPETITION RULES**

**Playing Rules**

All games under league jurisdiction shall be played according to the rules and regulations recognized by SCUSD MSSL which shall be the same rules set by FIFA/ U.S. Soccer (USSF).

**Point System**

All league games shall operate under a point system. The point system shall award three points for a win, one point for a tie and no points for a loss.

**Tie Breakers**

In case of a tie on points in the standings within a league, the following will be used as tiebreakers:

1. “Head to head” points (win/lose/draw) between teams
2. Overall Goal Differential
3. Goals for
4. Goals against
5. Most points against the highest non-tied team in the group
6. Best goal differential against the highest non-tied team in the group
7. Most shutouts
8. Fewest red cards
9. Coin toss

**Game Details**

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| **\* Field  Size (yds)** | **80-120 L**  **45/65 W** |
| **\*\*Number  of Referees** | 2 |
| **Number  of Players** | 11V11 |
| **Minimum # of Players** | 7 |
| **Playing Time** | **2x30** |
| **Ball Size** | 5 |
| **Offside** | **Yes** |
| **Substitutions** | **Any Stoppage** |
| **Fouls (type of kick)** | **Indirect / Direct Free Kicks** |
| **Free Kick clearance** | **10 yards** |
| **Throw-in** | **Normal** |
| **Penalty  Kicks** | **Yes (mark at *10 yds*)** |

**Fields**

The playing field used by each team must be lined with goals (games can be played as long as both goals are the same size), nets and flags.

**No Re-Entry Protocol (for Head Injury)**

In accordance with the US Soccer return to play guidelines, any player removed from the field for a suspected head injury will not be allowed to return to the field of play unless cleared by a Healthcare Professional.  Consult with school administration and parents.

**Substitutions**

As per FIFA guidelines, unlimited substitutions are allowed. However, teams may substitute only with the referee’s permission. Substitutes must wait on the sideline (off of the field of play) until the field player has left the field of play and/or the referee has indicated the substitute may enter the field of play.

***Substitutions by either team are allowed at any stoppage of play with the permission of the referee. Referees will be instructed not to allow substitutions that are deemed “excessive” or of a “time wasting” nature.  Please be respectful of the integrity of the game and do not use the free substitution rules as a means to disrupt the match****.*

**Playoffs for League**

For games that need a winner, team with the most goals after regulation time will be the winner. If the match is tied after regulation two 5-minute periods will be played. Teams will have a 5-minute break before the first overtime. After 5 minutes, teams will change sides, with no break, and play the remaining 5 minutes. If the game is still tied after the two overtime periods, then kicks from the mark per FIFA rules will determine the winner.

***Please make sure you arrive for your game knowing if the game can end in a draw or if a winning team is required.***

**Incomplete games**

In the event that a game cannot be completed, the game will stand if half or more of the game was played; provided, however that if any team is directly responsible for the termination of the game, no matter how much of the match remains, due to poor sportsmanship towards a referee, opposing fans, or opposing players, the team will be required to forfeit the match.  If there is no result, and the match is suspended prior to the expiration of one half, the game shall be replayed at a time agreed upon by both schools and consultation with Ygnacio Zarate.  ***Referees are required to submit an incident report for all matches that are ended early.***

**Game Roster**

Each team must have an official roster.  Only players who are listed on the official Game Card will be eligible to play in league matches.  ***Player’s names may not be handwritten on the game card*.**  If any player is not listed on the game card, he/she must be added to the roster before the player is eligible to play.  Team rosters may contain up to 18 players.

***Players may not play for 2 teams. Players will not be allowed to change teams after playing in one league game. Any suspicion of rule violation must be forwarded to Ygnacio Zarate immediately.***

**Score Reports**

Both teams must email the score to [susan-wu@scusd.edu](mailto:susan-wu@scusd.edu) within 24 hours of the game. Please add school names and the date in the subject area. Type the score in the body, along with any notes, if needed. Results will be shared with schools weekly. The home team will keep and file the Game Card for possible future reference.

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| LEAGUE ORGANIZER | SCORE REPORTS |
| Ygnacio Zarate | Email scores within 24 hours of game |
| ygnacio-zarate@scusd.edu | susan-wu@scusd.edu |
| 916-838-3807 |  |